

NEW RULES (& REGS)

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Yorkshire Rules Evening 2019



GAME TIMES

- National League and all Tier 1 Championships (i.e. the old “EH Cups”): 4 x 17.5 minutes.
- All other hockey in England: 2 x 35 minutes.
- No time stoppage at PCs at any level of English hockey.



GAME TIMES *

- Subtleties for 4 x 17.5 with no PC time stops:
 - Play stops completely at end of each quarter and restarts after 2 minutes with a new centre pass.
 - The same team takes the centre pass for the two starts in each half.
 - Teams only swap ends after half-time.
 - New quarter-time (QT) / half-time (HT) protocol will be in place from start of season...



GAME TIMES *

- Quarter- & half-time protocol:
 - MO will manage the 2 minutes at QT. Will aim to have players back ready after ~90 seconds. Game will re-start after exactly 2 minutes.
 - When MO indicates that quarter/half should start, you should start whether or not teams are both ready.
 - No longer any requirement to yellow card a captain if their team is not ready.



GAME TIMES

- Further subtleties for 4 x 17.5 with no PC time stops:
 - Suspended (green/yellow carded) players cannot be returned during a PC - must wait until PC is over, as per rule 13.5.
 - Suspended GKs can only be returned when time is stopped.
- **Discuss all of the above with your MO early in the season to ensure consistency.**



KICKING BACK / PWGKP

- They're gone!
- Much safer and much easier to umpire.
- Now can ONLY change to 11 outfield players
- Remember: time must be stopped for any substitution involving a GK. (2.3.g)
- Which means what ???????



END OF A PC (13.5)

- Separate rule about end of PC at end of a half and for substitutions (13.6) removed.
- All PCs now end when one of seven things happens:
 1. A goal is scored.
 2. A PS is awarded.
 3. A defensive free hit is awarded.
 4. Ball goes over back line and a further PC is not awarded (i.e. 'long corner' or 15m hit is awarded)
 5. A bully is awarded.
 6. The ball goes more than 5m from the circle's edge.



END OF A PC (13.5)

7. A defender commits an offence which does not result in another penalty corner...

- What on Earth does that mean?
- It means that if the ball is outside the circle but hasn't gone 5m and a defender commits an offence for which a free hit to the attack is awarded, the PC is over.
- If this occurs during an 'overtime' PC, PLAY ON if you can otherwise the game ends at that point.
- And watch out for 'deliberate accidental' offences!



ATTACKING HITS IN 23M AREA (13.2.F)

- Seems complicated, but can be simplified.
- Basically: all players now have to get 5m, even those in the circle.
- **UNLESS** a self-pass is taken immediately by the attacker, in which case defenders who were within 5m and inside the circle can shadow the attacker within the circle, but they cannot play the ball until it has travelled 5m or been touched legitimately by another defender.
(NB. Defenders in the circle but > 5m away cannot approach to within 5m.)



ATTACKING HITS IN 23M AREA (13.2.F)

- Managing this scenario:
 - I would suggest that if you have time to call out “5m please!” before the attacker takes the hit, then the self pass has not been taken immediately and defenders in the circle should back off 5m.
 - Remember that the ball still has to move 5m (or be touched by a defender) before it is played into the circle.
 - Also remember that the attacker can still take a self-pass once the defenders have moved back 5m.



FACEMASKS

- 4.2 - defenders may now wear facemasks throughout a PC, including for “the immediate taking of a free hit awarded after a penalty corner when passing the ball to another player”.

NB - they cannot self-pass!

- 12.4 - if the ball hits a discarded facemask (or other PCD gear) in the circle and a probable goal is prevented a PS may be awarded.



DEFENSIVE FREE HITS IN THE D (13.1.B)

- “A free hit to the defence awarded in the circle may be taken anywhere in the circle” **OR** “up to 15 metres from the back-line in line with the location of the offence”.
- Back to 2009!
- NB.
- A 15m / 16 yard restarts ARE classed as Free Hits.



ATTACKERS OFFENDING AT PC (13.6.E)

- If an attacker enters the circle before permitted, the injector is required to go beyond the centre-line and the penalty corner is taken again.
- Change from last year when the offending player had to go to the centre-line.
- Injector cannot return for re-taken PCs but can for subsequent PCs.

(Remember that one of the seven occurrences at 13.5 has to happen before another PC is classed as a “subsequent PC” - this does NOT include the award of another PC.)



OFFENCES MUST BE AGAINST AN OPPONENT

- In the Terminology section at the start of the book (p. 9) an offence is now defined as: “An action against an opponent contrary to the Rules”.
- So, if a GK’s kick endangers 3 of their teammates but no opponents it is NOT an offence and you should play on.
- Reinforced in 9.8 which now says “A ball is also considered dangerous when it causes legitimate evasive action by opponents” rather than “by players”. *(NB This is wrong in the Rules App!)*



GKS USING THEIR HANDS (10.2.A)

- The old rule 10.3.c which said that GKs could only use their hands as part of a goal saving action and that they could not “propel the ball forcibly” with their hands has been deleted.
- Replaced by an amended 10.2.a which simply says: “GKs are permitted to use their stick, feet, kickers, legs or leg guards or any other part of their body to deflect the ball over the back-line or to play the ball in any other direction.”



ESOTERICA

- Definition of a push now states that the stick can be “in contact” with the ball as well as close to it before the push starts.
- 9.6 no longer includes guidance on what is and isn't allowed when a player uses the edge of the stick on the forehand - simply says they “must not hit the ball hard on the forehand with the edge of the stick”.



ESOTERICA

- The most important change of all: the words “white but otherwise” have been deleted from the description of permissible facemasks at Rule 4.2.

From: “a smooth preferably transparent or white but otherwise single coloured face mask”.

To: “a smooth preferably transparent but otherwise single coloured face mask”.



THANK YOU FOR LISTENING

**QUESTIONS?
DISCUSSIONS?
DISAGREEMENTS?**

